Contact

www.linkedin.com/in/nicterhorst (LinkedIn)
nicterhorst.com (Portfolio)

Top Skills

Animation
Photoshop
Character Animation

Publications

Role Models
Special Interview with Nic ter Horst
GIRLS: Fact + Fiction
Adora Belles vol 1 - Review
The Sultry Pin up Girls of Nic ter Horst

Nic ter Horst

Tattoo Artist at The Rabbit & The Thorn
Toronto, Ontario, Canada

Summary

Specializing in tattoos, design, illustration and animation.

Experience

The Rabbit & The Thorn
Tattoo Artist
October 2018 - Present (6 years 1 month)
Toronto, Ontario, Canada

Self Employed
Freelance Animator/Illustrator/Tattoo Artist
May 2012 - Present (12 years 6 months)
Nic ter Horst

Feel free to contact me for any illustration, animation or design jobs.

I am regularly producing commissioned work for individuals (Twitch Streamers, YouTubers) and pursuing personal projects as well as working freelance.

Selected Client List:
- Game Grumps
- Jam Filled
- Rumpus
- House of Cool
- Guru
- Wonderbot
- Yowza
- Chuck Gammage

Seneca College
Professor - Character Design
September 2019 - August 2020 (1 year)

Sheridan College
Professor

September 2016 - July 2019 (2 years 11 months)
Oakville, Ontario

Part time. Various teaching positions including second year character design (2016/17) first year animation (2017/18) and character design and animation workshops (2017-2019)

Guru Studio
1 year 6 months

Development Artist - Generalist
November 2016 - May 2017 (7 months)

Worked closely with the research and development department to bring new properties in house. Design (Photoshop), Animation (Harmony), Rigging (Harmony)

Storyboard Revisionist
December 2015 - November 2016 (1 year)

Worked closely with Director, Assistant Director, and Editor to revise submitted storyboards into their final form.

Guru Studio
1 year 6 months

Storyboard Artist
April 2015 - October 2015 (7 months)

Adapted script to storyboards.

Design Lead, Animation Lead
October 2014 - March 2015 (6 months)
Nemesis

Worked on Nemesis, a pilot for Teletoon that launched April 1st, 2015.

Designed all characters and props and created all assets and rigs for the show.

Animated "confessional" style scenes, directed animation from satellite studio via notes, and lead a small team for animation fixes.

Involved widely in the production of the show; attended story, web design and marketing meetings along with animation reviews.

Created and animated additional assets for website and promotion.

Lead Designer
September 2014 - November 2014 (3 months)

Oversaw production of assets and rigs before they went to animation or to the client.

Managed and worked with a small team to meet deadlines and department expectations.

Designer
May 2014 - September 2014 (5 months)

Reproduced designs from the client in Toonboom and prepped files for animation.

Created assets, made sure assets were on model and animatable, and rigged designs using toonboom. Communicated with the animators to make more effective rigs.

Mercury Filmworks
Animator
August 2012 - April 2014 (1 year 9 months)

Character animator on:

Wander Over Yonder

Fish Hooks

Bedlam Games
Animation Intern
May 2011 - July 2011 (3 months)

Cycle/combat animation and uninterrupted 'cutscene' animation. Gamebryo, and Autodesk Max.

RBC
Brand Management Intern
May 2010 - August 2010 (4 months)

Brand development, web site traffic growth, web site UI and advertising revenue. Developed brand strategy and statistics systems.

Promotional material design, advertising and brand management research, invoice organization, ad production. Worked to help launch the international in-branch Blue Water Day promotions.

Education

Sheridan College

BAA - Animation, Animation · (2008 - 2012)